



Curriculum Progression Map

Subject: Art

Avanti House Primary believe in the importance of providing creative opportunities for children to develop and extend skills and techniques as well as establishing a child's ability to think critically and evaluate the work of their own and of others. The design and planning of a broad art curriculum will engage, inspire and challenge all pupils as well as promoting an understanding the important role art has to play historically and culturally. Through effective sequence of lessons, teaching and learning experiences, children are encouraged to take risks, express and explore their own thoughts and ideas as well as developing knowledge of artists, styles, periods and key vocabulary as they progress through the school. By understanding the formal elements of art (colour, form, line, texture, tone, pattern) children are able to create work that is purposeful and help give the children the confidence and tools to reach their full potential.

Key areas	Year R	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Key knowledge Colour	EAD Exploring and Using Media and Materials <i>Early Learning Goal</i> Children safely use and explore a variety of materials, tools and techniques,	Remember the primary colours and how to mix them to create secondary colours.	Mix, apply and refine colour mixing for purpose using wet and dry media.	Increase awareness and understanding of mixing and applying colour, including use of natural	Analyse and describe colour and painting techniques in artists work. Manipulate	Select and mix more complex colours to depict thoughts and feelings.	Mix and apply colours to represent still life objects from observation. Express feelings



<p>Knowing and applying the formal elements</p>	<p>experimenting with colour, design, texture, form and function.</p>	<p>Create shades of a colour and choose and justify colours for purpose.</p>	<p>Describe their colour selections.</p>	<p>pigments. Use aspects of colour such as tints and shades, for different purposes.</p>	<p>colour for print.</p>		<p>and emotions through colour. Study colours used by Impressionist painters.</p>
<p>Key knowledge Form Knowing and applying the formal elements</p>	<p>EAD Exploring and Using Media and Materials <i>Early Learning Goal</i> Children safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>Learn about form and space through making sculptures and developing language.</p>	<p>Extend their practical ability to create 3D sculptural forms and begin to understand how to represent form when drawing.</p>	<p>Further develop their ability to describe 3D form in a range of materials, including drawing.</p>	<p>Develop their ability to describe and model form in 3D using a range of materials. Analyse and describe how artists use and apply form in their work.</p>	<p>Further extend their ability to describe and model form in 3D using a range of materials.</p>	<p>Express and articulate a personal message through sculpture. Analyse and study artists' use of form.</p>
<p>Key knowledge Line Knowing and applying the formal elements</p>	<p>EAD Exploring and Using Media and Materials <i>Early Learning Goal</i> Children safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>Use, express and experiment with line for purpose, then use appropriate language to describe lines.</p>	<p>Draw lines with increased skill and confidence. Use line for expression when drawing portraits.</p>	<p>Express and describe organic and geometric forms through different types of line.</p>	<p>Learn and apply symmetry to draw accurate shapes. Analyse and describe how artists use line in their work.</p>	<p>Extend and develop a greater understanding of applying expression when using line.</p>	<p>Deepen knowledge and understanding of using line when drawing portraits. Develop greater skill and control. Study and apply the techniques of other artists.</p>



<p>Key knowledge</p> <p>Pattern</p> <p>Knowing and applying the formal elements</p>	<p>EAD Exploring and Using Media and Materials <i>Early Learning Goal</i> Children safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. and function.</p>	<p>Understand patterns in nature, design and make patterns in a range of materials.</p>	<p>Learn a range of techniques to make repeating and nonrepeating patterns. Identify natural and man-made patterns.</p> <p>Create patterns of their own.</p>	<p>Construct a variety of patterns through craft methods.</p> <p>Further develop knowledge and understanding of pattern.</p>	<p>Create original designs for patterns using geometric repeating shapes.</p> <p>Analyse and describe how other artists use pattern.</p>	<p>Construct patterns through various methods to develop their understanding.</p>	<p>Represent feelings and emotions through patterns.</p> <p>Create sophisticated artwork using their knowledge of pattern.</p>
<p>Key knowledge</p> <p>Shape</p> <p>Knowing and applying the formal elements</p>	<p>EAD Exploring and Using Media and Materials <i>Early Learning Goal</i> Children safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>Identify, describe and use shape for purpose.</p>	<p>Compose geometric designs by adapting the work of other artists to suit their own ideas.</p>	<p>Identify, draw and label shapes within images and objects.</p> <p>Create and form shapes from 3D materials.</p>	<p>Create geometric compositions using mathematical shapes.</p> <p>Analyse and describe the use of shape in artist's work.</p>	<p>Composing original designs by adapting and synthesising the work of others.</p> <p>Analyse and evaluate artists' use of shape.</p>	<p>Fluently sketch key shapes of objects when drawing.</p> <p>Create abstract compositions using knowledge of other artists' work.</p>
<p>Key Knowledge</p> <p>Texture</p> <p>Knowing and applying the formal elements</p>	<p>EAD Exploring and Using Media and Materials <i>Early Learning Goal</i> Children safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>Use materials to create texture</p>	<p>Identify and describe different textures. Select and use appropriate materials to create textures.</p>	<p>Analyse and describe texture within artists' work.</p>	<p>Use a range of materials to express complex textures.</p>	<p>Develop understanding of texture through practical making activities.</p>	<p>Understand how artists manipulate materials to create texture.</p>



<p>Key Knowledge</p> <p>Tone</p> <p>Knowing and applying the formal elements</p>	<p>EAD Exploring and Using Media and Materials <i>Early Learning Goal</i> Children safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>Understand what tone is and how to apply this to their own work.</p>	<p>Experiment with pencils to create tone. Use tone to create form when drawing.</p>	<p>Develop skill and control when using tone.</p> <p>Learn and use simple shading rules.</p>	<p>Use a variety of tones to create different effects. Understand tone in more depth to create 3D effects.</p> <p>Analyse and describe use of tone in artists' work.</p>	<p>Develop an increasing sophistication when using tone to describe objects when drawing.</p> <p>Analyse artists' use of tone.</p>	<p>Increase awareness of using tone to describe light and shade, contrast, highlight and shadow.</p> <p>Manipulate tone for halo and chiaroscuro techniques.</p>
<p>Key Knowledge</p> <p>Artists, craftspeople, designers</p>	<p>Study the work of the artists</p>	<p>Study the work of the artists</p>	<p>Study the work of the artists</p>	<p>Study the work of the artists</p>	<p>Study the work of the artists</p>	<p>Study the work of the artists</p>	<p>Study the work of the artists</p>
<p>Key Skills</p> <p>Drawing</p>	<p>EAD Exploring and Using Media and Materials <i>Early Learning Goal</i> Children safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>Explore mark making, experiment with drawing lines and use 2D shapes to draw.</p>	<p>Explore drawing techniques, begin to apply tone to describe form, develop skill and control with a range of drawing materials.</p>	<p>Develop drawing skills by drawing from direct observation, applying and using geometry and tonal shading when drawing. Use a range of drawing media.</p>	<p>Draw still life from observation and for mark making. Further develop understanding of geometry and mathematical proportion when drawing.</p>	<p>Further develop drawing from observation. Draw using perspective, mathematical processes, design, detail and line.</p>	<p>Learn and apply new drawing techniques such as negative drawing, chiaroscuro, expression, sketching and still life.</p>
<p>Key Skills</p>	<p>EAD Exploring and Using</p>	<p>Develop skill and control when</p>	<p>Further improve skill and</p>	<p>Increase skill and control when</p>	<p>Develop skill and control when</p>	<p>Control brush strokes and</p>	<p>Paint with greater skill and control,</p>



<p>Painting</p>	<p>Media and Materials <i>Early Learning Goal</i> Children safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>painting. Paint with expression.</p>	<p>control when painting. Paint with creativity and expression.</p>	<p>painting. Apply greater expression and creativity to own paintings.</p>	<p>painting. Paint with expression. Analyse painting by artists.</p>	<p>apply tints and shades when painting. Paint with greater skill and expression.</p>	<p>applying tonal techniques and more complex colour theory to own work.</p>
<p>Key Skills Craft, design, materials and techniques (including sculpture)</p>	<p>EAD Exploring and Using Media and Materials <i>Early Learning Goal</i> Children safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>Learn a range of materials and techniques such as clay-etching, printing and collage.</p>	<p>Use a range of materials to design and make products including craft, weaving, printmaking, sculpture and clay.</p>	<p>Use materials such as paper weaving, tie dying, sewing and other craft skills to design and make products.</p>	<p>Make art from recycled materials, create sculptures, print and create using a range of materials. Learn how to display and present work.</p>	<p>Create mixed media art using found and reclaimed materials. Select materials for a purpose.</p>	<p>Create photomontages, make repetitive patterns using printing techniques, create digital art and 3D sculptural forms.</p>
<p>Key Skills Generating Ideas Sketchbooks</p>	<p>EAD Exploring and Using Media and Materials <i>Early Learning Goal</i> Children safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>To use sketchbooks through teacher modelling. Use sketchbooks to record thoughts and ideas and to experiment with materials.</p>	<p>To use sketchbooks more effectively through further Teacher modelling. Use sketchbooks to record thoughts and ideas and to experiment with</p>	<p>To use sketchbooks to generate ideas and record thoughts and observations. Make records of visual experiments.</p>	<p>Use sketchbooks for planning and refining work, to record observations and ideas and developing skill and technique.</p>	<p>Develop ideas through sketches, enhance knowledge, skill and technique using experimental media in sketchbooks.</p>	<p>Make personal investigations and record observations in sketchbooks. Record experiments with media and try out new techniques and processes in</p>



			materials.				sketchbooks.
<p>Key Skills</p> <p>Generating Ideas</p> <p>Creating Original Work</p>	<p>EAD Being Imaginative <i>Early Learning Goal</i> Children use what they have learnt about media and materials in original ways thinking about uses and purposes</p> <p>They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, roleplay and stories.</p>	<p>Explore and create ideas for purposes and intentions.</p>	<p>Use artist sources to develop their own original artwork.</p> <p>Gaining inspiration for artwork from the natural world.</p>	<p>Create personal artwork using the artwork of others to stimulate them.</p>	<p>Use literary sources to inspire art.</p> <p>Express thoughts and feelings through the tactile creation of art.</p> <p>Manipulate materials to achieve desired effects.</p> <p>Represent ideas from multiple perspectives.</p>	<p>Express thoughts and feelings about familiar products.</p> <p>Design new architectural forms, design and invent new products, link artwork to literary sources.</p> <p>Create and invent for purposes.</p>	<p>Develop personal, imaginative responses to a theme.</p> <p>Produce personal interpretations of cherished objects, show thoughts and feelings through pattern, create imaginative 3D forms to create meaning.</p> <p>Express ideas about art through messages, graphics, text and images.</p>
<p>Key Vocabulary</p>	<p>Texture, colour, mix, paint, draw, sketch, design, thick, thin, line, cut, stick, model, recycle, soft, rough, spiky, curved, print, pattern, repeat, collage, join.</p>	<p>Colour, shading line, pattern, tone, shape, form, sculpture, tone, abstract art, composition, outlines, wavy, vertical, horizontal, crosshatch, primary and secondary</p>	<p>Colour, line, pattern, tone, shape, form, tone, geometric, shading, three dimensional (3D), rubbings, frottage, tear, experiment, design, repeat pattern, symmetrical,</p>	<p>Colour, line, pattern, tint, shape, form, sketch, tone, observation, texture, shading, style, grip, wire techniques, bending, shaping, geometry, three-dimensional (3D),</p>	<p>Colour, line, tone, form, shape, texture, symmetrical, mark making, abstract, charcoal, pattern, reflection, symmetrical, recycle, upcycle, geometric pattern,</p>	<p>Pupils should make appropriate use of these words when discussing works of art: colour, line, tone, form, shape, pattern, texture, observation, monument, legacy, abstract,</p>	<p>Pupils should make appropriate use of these words when discussing works of art: Colour, line, tone, form, shape, pattern, texture.</p>



AVANTI HOUSE

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		colours.	natural, man-made, secondary colours, primary colours.	opaque, transparent, puppet, running-stitch.	composition, sketch.	architecture, architect, ornate, composition, sketch, prototype,	
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