

CURRICULUM INTENT

We aim to develop visual literacy so that we can appreciate the rich diversity of art and design within our world.

The art and design curriculum at Avanti Fields provides students with the knowledge, understanding, application and experience of the formal elements and principles so that they can create expressive and meaningful pieces with increasing confidence and progress. Students will explore a range of media and techniques and develop practical, critical and creative thinking skills. Students learn about works of art, craft and design, applying their knowledge to inform their own creative practice. They are encouraged to form and express their opinions and preferences about historical and contemporary art. Contemporary art pieces are loaned from Creative Learning Services to ensure students engage with real pieces of art in situ.

The curriculum aims to foster positive and ambitious attitudes toward art and design, to understand it's place in our world and its potential to enrich people's lives. It strives to develop students' confidence in their creative ability to respond to the rapidly changing world, including how art and design can shape and influence the social, cultural and political future of communities.

THE AVANTI WAY

EDUCATIONAL EXCELLENCE



Students will undergo an exploration of art, design, craft and culture from around the world and from history. The curriculum strives to address the imbalance in the delivery of a white, male, middle class version of art history by embracing the diversity of art and culture available in our modern world. Encouraging students to engage with a diverse range of Art and to develop and express their opinions and preferences. Students will develop their understanding of art as an international language; supporting their transcultural proficiency in a culturally appropriate manner.

Students are taught to master techniques, processes and materials, and to explore and express their values and interests though their Art.

Students develop expertise that allows for observational recording,

CHARACTER FORMATION



Through the range of artists and themes studied we aim to encourage students to be custodians of the natural world, to appreciate their inheritance of their world and to engage with current debates around global issues. Exploration of their own personal issues and concerns is also encouraged. Personal choice is encouraged.

Students are supported to develop critical language to be able to discuss Art, Craft and Design thus developing their cultural capital.

Students will develop their commitment to create pieces of artwork that require increasing persistence and hours of application.

Students will be encouraged to develop skills to create art, craft and design that expresses social,

SPIRITUAL INSIGHT



Students will experience that Art is used to explore feelings, identity, the world around them and complex issues within a safe environment.

Opportunities are exploited to create a sense of awe and wonder for the creation of works of art, craft and design.

Students are taught the process of being creative and experience being mindful and meditative in their creative processes.



creative expression and	moral, spiritual and cultural	
engagement with the creative	literacy.	
process. Students are challenged		
to develop resilience in embracing,	Student voice is used to refine the	
and learning from, creative risk	Art & Design curriculum.	
taking. Perseverance and		
independence is modelled and		
encouraged.		

PROGRAMME OF STUDY

Students will be provided opportunities to develop the following knowledge, skills and understanding in art and design:

- Appreciation of how to work safely within the art studio
- Practical skills of using a range of media, equipment and techniques
- Visual communication
- Understanding of art, craft and design history and cultural influences
- Opportunities to explore their values and ideas and express them through art
- Understanding of career opportunities within the creative sector

The formal elements span across all years and every project

LINE TONE FORM COLOUR TEXTURE SHAPE PATTERN

TERM	YEAR 7	YEAR 8	YEAR 9
AUTUMN 1	Introduction to Art-		Baseline drawing-local
	Expectations. The Art Studios.	Baseline test- shell drawing	architecture
	Using a sketchbook.		
	Equipment usage and	Underwater	Art on Architecture
	location. The Art shop.	Abstraction	Drawing in perspective
		Watercolour painting	Masking tape and paint
	Baseline test- leaf drawing	Use of pens	Mixed Media- Ink
			Monoprint
	Winter Foliage	Artists: Yellena James	A1 card and ink- (easels)
	Observational drawing of		
	Autumn plants- primary		Artists: Tim Fowler
	source		Lucy McLauchlan
	Printmaking		ATM street artist
			Local street art
	Introduction to Arts & Crafts		
	movement Artists: William		Optional extra- Landscape
	Morris		studies en-plein-air
			(outdoors) where possible
AUTUMN 2	Winter Foliage continued	Underwater cont.	Art on Architecture
		Marbling	continued
		Composition	Mixed Media
		Final pieces	Ceramics
			Monoprint
		Extension - Mexican Day of	
		the Dead	Artists: British Contemporary
			(as above)
			Extension artists:



	Stephen Wiltshire Claire Louise Halifax
	Sarah Kirby
Ceramics	Colour & Close Up
	Oil pastel
rcolour Drawing from secondary	Wax resist
	Pencil crayon
ittern	Acrylic paint
Artists: Kate Malone & Dale Chiluli	Print 2-layer press print
aurice	Artists: Georgia O'Keefe
	Sarah Graham
ated	
SPACE	Close ups cont.
clay tile Collage	
Brusho	
Watercolour & salt	
Artists: Yellena James cont.	
Poppy Chancellor	
imals Architecture	Heroes
Monoprint	Portraiture
Mixed Media	Proportion
arld	Pen and pencil
Architect: Gaudi	Pattern
Art	
	Artists: Richard Levine
	Van Gogh
Natural forms	Heroes cont.
Summer foliage	Review & Refine
Lino /press print	
sist	
ouild Artists: Angie Lewin	
sks	
	Pinch pot design and make Drawing from secondary sources Artists: Kate Malone & Dale Chiluli Idaurice SPACE Collage Brusho Watercolour & salt experimentation Paper cutting Artists: Yellena James cont. Poppy Chancellor Rob Ryan Architecture Monoprint Mixed Media Architect: Gaudi Art Natural forms Summer foliage Lino /press print



ASSESSMENT AND FEEDBACK

An observational drawing baseline test is completed by all students at the start of the year, or on entry to the class in term 1. The test is assessed by the teacher, providing a baseline against which to mark progress during the year (A03 Record). Each project is assessed on completion, or at whole school designated assessment points during the year using the 4 assessment objectives (develop, refine, record and present)

Whole class feedback takes place throughout every lesson and informs weekly planning. Re-teaching occurs wherever necessary as a result of whole class book analysis during and at the close/start of lessons. Marking in sketchbooks is kept to a minimum. Teachers are encouraged (rather than to write the same phrase in sketchbooks multiple times e.g. 'add more tone') to reteach what is required (addressing misconceptions) and add the learning point to the lesson objectives*.

Individual feedback takes place in 1:1 teacher conversations during lessons. Students receive verbal feedback throughout lessons as they are learning techniques and creating art, craft and design.

Key knowledge is tested with questioning every lesson, teachers check for understanding of knowledge, processes, safety and techniques throughout each lesson. Students are taught how to give and record a personal response to art, craft and design as well as how to write about art, craft and design and to take inspiration from contemporary and historical works in order to build their own art practice. Key vocabulary is taught and tested every lesson through recall.

Dedicated Review and Refine opportunities are built into lessons, at the end of projects, and post assessments to allow students to reflect and act upon feedback and improve to make further progress in their knowledge, skills and understanding.

* This approach is informed by Jo facer's research and thinking in her book 'Simplicity Rules'.

SUPPORT AND GUIDANCE

- Explore galleries sites for information, quizzes and ideas for creating> students are given specific relevant websites to research for each artist studied (Google Classroom)
- 2. Use BBC BITESIZE: https://www.bbc.com/bitesize to learn more about artists, try quizzes and watch video clips.
- 3. Support with homework is available through approaching your teacher
- 4. Google classroom is used to support students with homework and to ensure absent students are able to continue learning at home

Regular practise of art techniques learned in class is the most effective way to improve at art. Students are encouraged to take their sketchbooks home regularly and/or use a personal sketchbook outside of the classroom. A twice weekly art shop is held and students are encouraged to purchase equipment to further their experimentation and practice of art outside of lessons.



EXTRA-CURRICULAR / SUPER-CURRICULAR OPPORTUNITIES

Use of Google classroom to support students isolating or away from school for other reasons.

Art Shop- students encouraged to purchase their own art equipment to continue with their art learning and development at home.

Art Clubs

Throughout the year, students will have the opportunity to engage in various art competitions, campaigns, trips and working with visiting artists and designers. Students and parents will be informed of all opportunities as and when they are organised. E.g. Leicester Open exhibition

Support with cross curricular opportunities e.g school productions and PTA sales and celebrations.

Student work is showcased through in school display and more widely via social media.