

## Geography

### This term we will:

Visit the seaside town Brighton to investigate the physical features of a coastal town

### **Human and Physical Geography:**

Use basic geographical vocabulary to refer to:

- i. key physical features, including beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather
- ii. key human features, including city, town, village, factory, farm, house, office, port, harbour and shop



*Year 2, Summer 2*

## Literacy

This term the children will be focusing on writing for different purposes which will include:

Labels, lists and captions  
Tongue twisters  
Narrative  
Non-fiction books  
Letters (Postcards)

Our focus text will be *The Snail and The Whale* by Julia Donaldson.

We will also recap all areas of SPAG learnt this year.

## Maths - this term we will cover and recap:

### **Measures - Length, weight and mass.**

- Choose and use appropriate standard units to estimate and measure: - length/height in any direction (m/cm) - mass (kg/g) to the nearest appropriate unit, using rulers, scales thermometers and measuring vessels.

### **Multiplication and division:**

- recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers
- calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication ( $\times$ ), division ( $\div$ ) and equals (=) signs
- show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot
- solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.

### **Shape:**

- identify and describe the properties of 2-D shapes, including the number of sides and symmetry in a vertical line
- identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces

## Art

We will make 3D models of seashore creatures from clay and create some beachcomber art using objects found at the beach.

## Science

### Living things and their habitats

- Explore and compare the differences between things that are living, dead, and things that have never been alive
- Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other
- Identify and name a variety of plants and animals in their habitats, including microhabitats
- Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food.

We will spend time examining sea creatures and identify what groups of animals they belong to.