

	Curriculum Overview							
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2		
			Year 2					
Reading	GRANDAD'S ISLAND Benji Divise	The Christmas Pere	Coming to England Asserted the stay substitute to	Rhythm Rain	GREAT WAS CHANGED THE WAS CHANGED THE Kele Penklural	PROALD DAHL FANTASTIC MR FOX		
English	Character description	Formal invitations	Poetry on a theme	Formal invitations	Non-chronological	Recount from		
			(humorous)		<u>reports</u>	personal experience		
	Poems developing	Stories from other	Non alamamalagical	Stories from other	Cincula notalling of a	De ama de velonina		
	<u>vocabulary</u>	<u>cultures</u>	Non-chronological	<u>cultures</u>	Simple retelling of a narrative	Poems developing vocabulary		
	Simple retelling of a	Apostrophes, tense,	reports	Recount from	<u>Harrative</u>	<u>vocabulary</u>		
	narrative	nouns, formation of	Formal invitations	personal experience	Recap previous	Character		
	<u>Harracive</u>	adjectives, expanded	TOTTIAL HIVICACIONS	регостигежрененое	grammar	description		
	Apostrophes, tense,	noun phrases,	Commas to separate a	Commas to separate	9	<u></u>		
	nouns, formation of	statement,	list, past progressive and	a list, past		Poetry on a theme		
	adjectives, expanded	command,	present progressive tense,	progressive and		(humorous/changes)		
	noun phrases,	questions,	Suffixes: -er and -est in	present progressive				
	statement, command,	exclamation	adjectives, use of -ly to	tense, Suffixes: -er		Recap previous		
	questions, exclamation		turn adjectives into verbs,	and -est in adjectives,		grammar		
			synonyms and antonyms	use of -ly to turn				
				adjectives into verbs,				
				synonyms and				
Mathematics	Dlace Value	Addition and	Manay	antonyms	Fractions	Ctatistics		
Mathematics	Place Value Number to 20	Addition and subtraction	Money Count money	<u>Length and height</u> Measure in cm and	Fractions Intro to parts and	Statistics Make tally charts		
	1		Choose notes and coins	m	whole	Tables		
	Counting objects to 100	<u>continued</u>	Make the same amount	Compare lengths and	Equal and unequal	Block diagrams Draw		
	by making 10's	Subtract from 1 10	Compare amounts of	heights	parts	pictograms (1–1)		
	Recognising 10's and 1's	Subtract IfOM 1 10	money	Order lengths and	Recognise and find a	Interpret pictograms		
			Calculate with money	heigts	half	(1-1)		



Subtract a 1-digit Make a pound Four operations with Recognise and find a Draw pictograms (2, Partitioning numbers to Find change length and heights 5 and 10) quarter 100 number from a 2-Two-step problems Recognise and find a Interpret pictograms Writing numbers to 100 digit number (2, 5 and 10) Mass, capacity and third in words 10 more and less Multiplication and temperature Find a whole Using expanded form Add and subtract division Compare mass Unit and non-unit Position and 10's on the number line 10's Recognise, make and add Measure in g and kg fractions Direction Add two 2-digit to 100 Language of position equal groups Four operations with Recognise the Estimating numbers on numbers Intro the multiplication equivalence of a half Describe movement mass a numberline Subtract two 2-digit and two quarters symbol Compare volume and Describe turns Compare objects and numbers Recognise and find Describe movement Multiplication sentences capacity Mixed addition and numbers Use arrays Measure in ml and l three quarters and turns Order objects and subtraction Make equal groups – Shape patterns with Four operations with Count in fractions numbers Compare number grouping and sharing volume and capacity upto a whole turns 2 times tables Count in 2's, 3's, 5's and sentences temperature Diving by 2 Time 10's Missing number Doubling and halving O'clock and half past problems Odd and even numbers Quarter past and Addition and 10 times-table quarter to Subtraction Bonds to 10 Shape Tell the time past the Divide by 10 Fact families Recognise 2-D and 5 times-table hour 3-D shapes Related facts Divide by 5 Tell the time to the Counting sides and Bonds to 100 (tens) hour vertices on 2-D Add and subtract 1's Tell the time to 5 shapes Add by making 10 minutes Draw 2-D shapes Add three 1-digit Minutes in an hour Lines of symmetry numbers Hours in a day on shapes Add to the next 10 Sort 2-D shapes Add and subtract across Count faces and a 10 edges and vertices on 3-D shapes Sort 3-D shapes Make patterns with 2-D and 3-D shapes



Science	Living things	Animals, including	Everyday Materials	Revisit 1: Living	Plants	Revisit 2: Plants and
Science	Living timigs	humans	Everyddy Wateriais	things and their	Tidits	animals, including
		<u>Italilalis</u>		habitats	Germination	humans
				<u>Habitats</u>	Sprouting	<u>Italitatis</u>
	Characteristics of living		Materials uses	Alive or not	Survival	
	•	Animals	Materials uses	Alive of flot	Plants around school	
	things	Animais	Naninulation materials	Connection with	Healthy or unhealthy	Seeds and bulbs
	Mantalanata a an d	Clara - Albara - Albara	Manipulating materials	materials:	Thealthy of unificalthy	
	Vertebrates and	Change through		Pet's needs (physical		growth
	invertebrates	maturation	Absorbency	and material)		DI + I + I-
				and material)		Plant health
	Plants	Needs for survival	Waterproofing			
		Food and exercise				Animals, including
	Classification					humans' recap.
	Habitats					
History	Events beyond living mer	<u>nory</u>	Significant historical events, people and places in		Revisit events beyond living memory	
			their own locality		City, Monarchy, King, Merchant, Parliament, Society, Religion	
	City, Monarchy, King, Me	erchant, Parliament,				
	Society, Religion		NEWMARKET			
			Monarchy, King, Queen, Religion, Society, Trade,			
	When was the Great Fire	of London?	Church, Settlement			
	How did the fire start?				What do you remember about the Great Fire	
					of London?	
	Why did the fire spread s	o quickly?				
			What is Newmarket like today?		What happened during	g the Great Fire of
	Where did the fire spread to? How do we know about the Great Fire of London? What effect did the fire have on London? As a consequence of the fire, what changes		King James I: What things happened in Newmarket's past? King Charles II: What things happened in Newmarket's past? The Great Fire: What things happened in		London?	
					What was the effect of the Great Fire of	
					London and how do we	e know?
			Newmarket's past?			
	were made to London?					



Geography	Local Area Study Human and Physical Features What are human features? What are physical features? What features does our local areas have?	World War II: What things happened in Newmarket's past? Compare a small part of the UK and a contrasting Non European country London and Nairobi What are the countries and capital cities of the UK? Where is the continent of Africa? Where is Kenya? What are the physical and human features? Where is Nairobi? How are London and Nairobi similar? How are London and Nairobi different?	Fieldwork, mapping, and position: How do we describe places? What human features does this place have? How can we show what a place is like? How does the scale of map tell us what the area around the school is like?	Study a small area of a contrasting non-European country Yanomami people of the rainforest. Where are the rainforests? What are they like? How do the Yanomami people live? What is different? What is different about my location and the Yanomami?
Art	Drawing Evoke mood and represent movement through mark making Know that the surface drawn on will create different effects	Painting Explore line, colour and shape, make own painting tools and develop colour mixing skills to include secondary colours Know that colour and line can be used to show mood, movement and feelings	3D Take inspiration from t indigenous art Create 3D sculptures us cardboard Know sculptors make t by joining or moulding	sing paper and heir ideas come to life



	Be able to use a range of mark makers to create a variety of effects, depending on the surface they are placed on	Be able to select colours and painting tools and make painted marks to express feelings	Know sculptors sometimes first make small-scale models of their work called maquettes Be able to join materials together to form a 3D work of art Be able to make a small rough draft of a sculpture to explore ideas
DT	Textiles Key concept Exploring shape using a template How can you repurpose an item of clothing? Know how to cut out shapes which have been created by using a template Know how to use a range of basic sewing skills Be able to use a template to transfer a pattern	Understanding materials Key concept Manipulating materials How can you waterproof a hat? Know materials can be modified to become waterproof Be able to make paper waterproof	Structures Key concept Developing strengths in structures How strong is a piece of paper? Know paper becomes stronger when it is folded Know a load is the amount of weight a structure must carry Be able to fold paper to increase strength and stability
Music	Children will be able to: use voices expressively (correct pitch) when singing. Use tempo, dynamics, and timbre in composition. Play in time with their group. Use instruments appropriately. Sing/play a call and response. Perform composition, either on instruments or body percussion.	Children will be able to: sing melody accurately while playing instrument in time. show a range of emotions using voice. describe dynamics and timbre of pieces. play an un/known melody from letter notation with correct rhythms. compose and perform using different dynamic levels and timbres.	Children will be able to: talk about instruments in the orchestra- identifying. analyse how music can convey different moods. plan and perform a story through music, using understanding of dynamics, timbre and tempo.
Computing	Computer Science Understand what algorithms are. Understand how algorithms are implemented as programs on digital devices	Digital Literacy Use technology safely and respectfully. Keeping personal information private.	Use technology purposefully to organise, store and retrieve digital content.



Spanish	Create and debug simpl Use logical reasoning to of simple programs. Over the year, children of My free time What I like to each of the stories	predict the behaviour	Identify where to go for he they have concerns about of the internet or other online Recognise common uses of technology beyond school. Sing on:	content or contact on e technologies.	Use technology purposefully to create and manipulate digital content.	
PE	Ball Skills Rolling and receiving skills. Bouncing balls with control. Catching. Throwing.	Invasion Games Understanding what sports invasion games are. Using Teamwork. Using tactics. Decision making. Competitive matches.	Gymnastics & Dance Rolls. Basic actions and contrasting body shapes. Using speeds and actions to improve starting shapes. Half turns and full turns. Use gymnastic actions to make sequences. Combine rolls, travel and jumps to make sequences.	Football Passing. Dribbling. Combining skills. Movement to receive. Attack v Defence. Competitive matches.	Athletics Short distance running. Using agility. Long distance running. Jumping over obstacles. Jumping techniques. Throwing skills.	Striking and Fielding Hand-eye co- ordination. Fielding techniques. Striking a ball with a bat. Combine skills. Matches.
Sanskrit	Throat family letters 'Places' topic	Soft-Palate family letters 'Places' topic	Hard-Palate family letters 'Household Items' topic	Teeth family letters 'Household Items' topic	Lips family letters 'Food' topic	Devanagari Consonant revision 'Food' topic
Yoga	We continue to encourage them to breathe deeply and fully. We introduce new breathing practices. As they are developing more strength and coordination at this age, we extend the range of poses they can do. We continue having dynamic class sequences with a focus on learning the yoga values of gratitude, contentment, and cleanliness.					



PRIMARI SCII	ool, ekorbok					
PRE	Empathy: I carefor	<u>Self-discipline</u> :Food	Respect: We are all part	Integrity :Our best	Courage: Pilgrimage	<u>Gratitude :Our</u>
	<u>others</u>	glorious food!	<u>of Krishna</u>	<u>friend</u>	and building faith	journey!
	Recognize and	Explore and	Know and understand the	Know and	Define journeys,	Explain the meaning
	distinguish different	research how	concept of the spiritual	understand the	pilgrimage courage	of being grateful.
	feelings (pleasant).	different cultures	self/soul, how all living	concept of the	and faith using	Evaluate and explain
	Explain and give	'use' food in their	beings are 'part' of God.	spiritual self/soul,	related terms	how gratitude can
	examples of different	cultural traditions	Know that the world	how all living beings	Explore, meaning of	help in making a
	feelings related to		around us is part of	are 'part' of God.	Journey, pilgrimage,	spiritual journey
	sensual stimuli.	Develop vocabulary	Krishna's energy and	Know that the world	courage.	using the example of
		in relationship to	belongs to him and	around us is part of	Explain the	Akrura's visit to
	Understand the feelings of characters in stories.	various 'tastes'	explore the implications	Krishna's energy and	importance of	Vrindavan.
	of characters in stories.	Discuss the reasons	this should have on our	belongs to him and	courage as described	Explain where and
		for and against	behaviour towards nature	explore the	in the Gita, Krishna	why people visit
		vegetarianism and	and resources.	implications this	stories and journeys.	different holy places
		to understand why	Know and be able to	should have on our	Discuss fear, courage	around the world.
		Vaishnavas choose		behaviour towards	and other feelings in	Understand the
		to be vegetarians	summarise the plot and	nature and	relation to their own	special significance
		Discuss and	main characters of the	resources.	lives, experiences and	of Mayapur,
		understand the	Ramayana.	Know and be able to	journeys and explore	Mathura and
		different types of	Know and be able to		how it's okay, and	Dwarka as holy
		choices we have e.g.	retell in their own words,	summarise the plot	indeed necessary, to	places of pilgrimage.
		what do we eat	the stories of Rama and	and main characters	make mistakes as we	Explore the meaning
			the spider (RE3) and	of the Ramayana.	learn.	of a journey and be
		Understand and	Rama and Bharata.	Know and be able to	Understand special	able to explain, in
		explore the benefits	Explore the messages of	retell in their own	significance of	their own words, the
		of a vegetarian diet	the Elephant (RE6) and	words, the stories of	Vrindavan, Mathura	meaning of a
		and compassion for	the Mountain (RE5).	Rama and the spider	as holy places or	'spiritual journey'.
		animals.	Organise and apply	(RE3) and Rama and	pilgrimage	Prepare a plan for a
		Explain the role and	knowledge about the	Bharata. Explore the	Apply their	journey to their
		importance of the	skills to work together	messages of the	understanding of	chosen holy place.
		cow and bull in the	collaboratively for a	Elephant (RE6) and	courage, gratitude,	
		Chaitanya tradition	shared goal.	the Mountain (RE5).	places of pilgrimages	
		and how these	Understand the nature of	Organise and apply	to attempt new tasks	
		principles impact on	bullying and explore ways	knowledge about the	with a bold, positive	
		diet choices.	to combat bullying	skills to work	attitude, confident	
			, 5		atticade, confident	

	together collaboratively for a shared goal.	that Krishna loves and protects us. Compare journeys and spiritual journeys	



PSHE	Me and my	Valuing Difference	Keeping Safe	Rights and Respect	Being my Best	Growing and
	<u>Relationships</u>					<u>Changing</u>
		Being kind and	Safe and unsafe secrets	Self-regulation	Growth Mindset	
	Bullying and teasing	helping others		Online safety	Looking after my	Life cycles
	Our school rules about	Celebrating	Appropriate touch	Looking after money	body	Dealing with loss
	bullying	difference		– saving and	Hygiene and health	Being supportive
	Being a good friend	People who help us	Medicine safety	spending	Exercise and sleep	Growing and
	Feelings/self-regulation	Listening Skills			Livereise and sieep	changing
	r cenngs/sen regulation					Privacy